

**ARTICLE SEVENTEEN**  
**GIRLS FLAG FOOTBALL**

**17.1 STARTING DATE**

**17.1-1** Practice for boys and girls, with no limitations, may begin on the day determined by the Section by-laws

**17.1-2** If the first day of practice falls on a Saturday or Sunday, practice may begin on Monday of the following week

**17.2 OFFICIAL RULES:**

**17.2-1** The official rulebook shall be the National Federation of High School Association rule book

**17.3 GAMEBALL:**

**17.3-1** The game ball shall be a pebbled grained or rubber covered football. Must be a size 7, youth or intermediate size football

**17.3-2** During Section play, the game ball used will be the ball approved according to the Section by-laws

**17.4 CONTACTS:**

**17.4-1** The number of contacts allowed is twenty-eight (28)

**17.4-2** Contacts will follow the Sac-Joaquin Section rule 1206-D

**17.4-3** Definition of a tournament and game count can be found in rule 1206 in the section by-laws

**17.4-4** League contacts will be ten (15). Each school will play each school three (3) times

**17.5 GAME TIMES:**

**17.5-1** JV games will begin at 4:30 with the Varsity game to follow at 5:30

**17.5-2** Game time changes can be made by mutual agreement of both schools

**17.6 GAME RESULTS:**

**17.6-1** Coaches will report accurate win /loss results for both league and non-league matches on maxpreps.com

**17.7 CHANGE IN CLASSIFICATION:**

**17.7-1** In league play, a player may move to a higher or lower classification throughout the season

**17.8 SCHEDULE AND ROSTER CHANGE:**

**17.8-1** The league's preseason meeting will occur the Monday before the first day of practice, as determined by the Section

**17.8-1a** All rosters and schedules will be posted on MaxPreps by the coach on or before the date specified by the league

**17.9 CHAMPIONSHIP:**

**17.9-1** The league championship will be awarded to the team who finishes the year with the most points. No champion will be recognized below the varsity level

**17.9-2 TIE-BREAKERS:** For ties regarding seeding in playoffs see General Rule 1.24

- Head-to-head competition
- Descending head-to-head competition within the tie
- Coin toss

**17.10 PLAYOFFS:** 4.10-1 The number of teams qualifying for participation in the playoff shall be determined by the section

**17.11 ALL LEAGUE SELECTIONS:**

**17.11-1** The meeting will take place on the first Monday after the last regularly scheduled league game

**17.11-2** First, second and third place teams will automatically receive the following patches:

- First place to receive three (3) patches
- Second place to receive two (2) patches.
- Third place to receive one (1) patch.

If there is a tie for:

- First place: each receives two (2) patches and next place receives one (1) patch.
- Second place: First receives three (3) patches and each second place receives one (1) patch. The remaining patch goes back to the general pool.
- Third place: No automatic patches. That patch goes back into the general pool.

**17.11-3** The number of patches to be awarded will be fourteen (16)